## Canterbury Tales – Creative Response

**Process Documentation** 

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## The story

- New family will adopt the daughter.
- They are helping on the farm and taking care of the animal..
- They decided to go to forest in the evening, because they needed wood for fire, but suddenly they will so a hornet.
- When they start running they got lost.
- They'll meet a grandpa (Griselda's father), he will tell them a story about them but they won't realize that the story is about them.
- He'll give them a pig (wild). They'll ride the pig to get home.
- (When they got home they'll suddenly hear a cow and so they'll be frightened and so they'll scream. (And from the barn where the cow was, will suddenly run a lot of pigs.))
- Where were you? (the woman). The woman wants to kill the pig and eat and will put the pig in a sty.
- They will help the pig run away to the forest.
- They talk about the woman (they think she isn't her mother.
- A king will come to them, he'll take them to the castle.

This is the story plan. We created the story together and I wrote it down.



This is our comics plan. We made the the comics plan together.

22 you a said story about. Out queen and king. 25 There were you? 23 t well you This kurec will bring you home Please don't kill 30 We should help our board

This is the second part of the comics plan.



This is the third part of the comics plan.



We drew some of the clothes according to this picture.

Saluzzo

According to Wikipedia

(https://en.wikipedia.org/wiki/The\_Cler

k%27s Tale) the king sent the children to

Bologna. \_





I drew the daughter and the son. This is my first drawing of them.





(I did't colour this picture.)







These are some examples of my work.

## Medieval clothing – woman











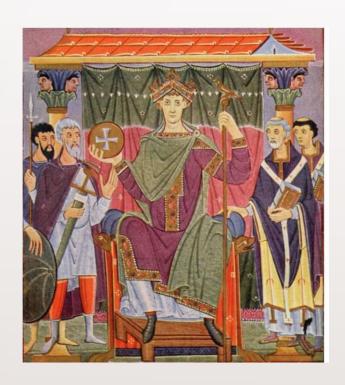






I have found these pictures on: http://www.riedova.cz/odev-stredovekych-dam/

## Medieval clothing – men





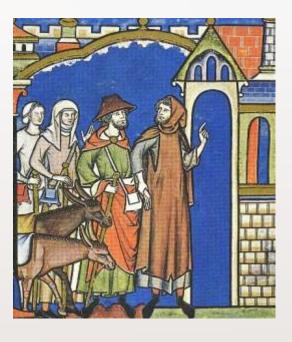












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